

Amendments to the Specification

Please amend the paragraph that begins on **page 1, line 31** as follows:

- A scene description is structured hierarchically and can be represented as a graph, wherein leaf-nodes of the graph form the separate objects and the other nodes describes describe the processing, e.g., positioning, scaling, effect. The appearance and behavior of the separate objects can be controlled using parameters within the scene description nodes. –

Please delete the paragraph that begins on **page 2, line 17**

Please amend the paragraph that begins on **page 6, line 15** as follows:

- According to one embodiment of the invention, the old Sound2D mode is extended or a new Sound2D depth node is defined. The Sound2D depth mode could be similar to the Sound2D node but with an additional depth field. –

Please amend the paragraph that begins on **page 7, line 17** as follows:

- With the Sound2D depth node it is possible to spatialize a sound also in the back, at the side or above the listener. supposing the if an audio presentation system has the capability to present it such features. –

Please amend the paragraph that begins on **page 8, line 6** as follows:

- Example: The node's coordinate system context is (x_i, y_i) . DimensionMapping is $(1, 0, 0, 0, 0, 1)$. This leads to ncs= $(x_i, 0, y_i)$, what which enables the movement of an object in the y-dimension to be mapped to the audio movement in depth field –